

On the Problem of Spurious Non-Linear Effects in Aggregated Scores:

Investigating Differentiation of Cognitive Abilities using Item Level Data

Dylan Molenaar



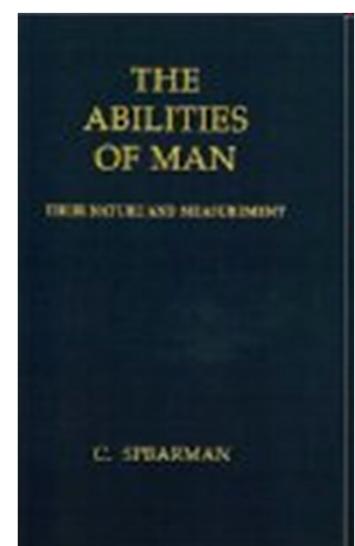
UNIVERSITY OF AMSTERDAM

SEM working group, 15th of March 2018, Amsterdam, The Netherlands

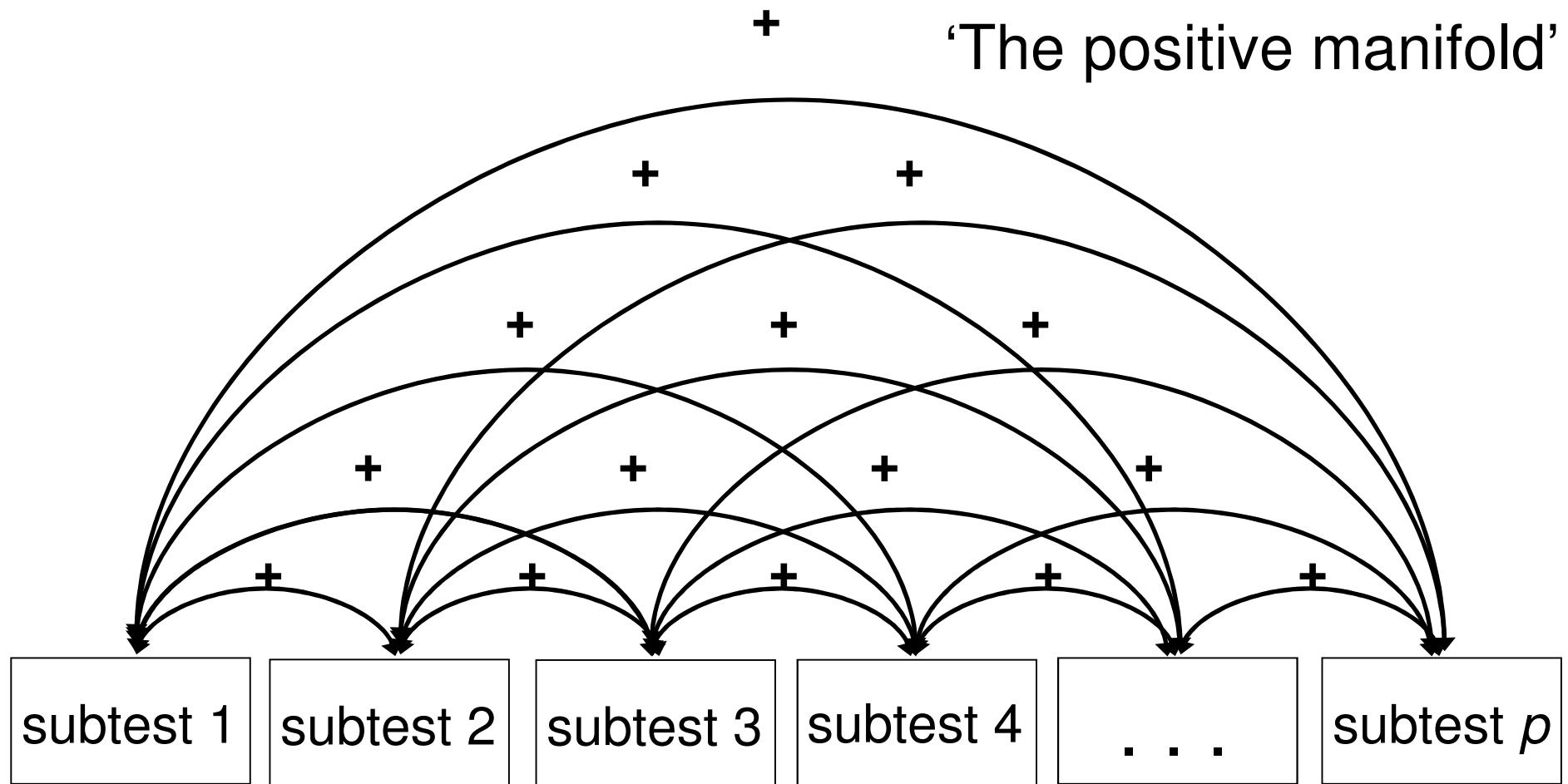
78 NORMAL CHILDREN (Corrected for Attenuation).

	1	2	3	4	5	6	7	8	9	10	11	12	
1. Opposites-	-	—	75	78	71	62	64	72	78	57	40	46	33
2. Observation	-	75	—	72	58	60	58	67	56	58	56	52	29
3. Absurdities	-	78	72	—	53	41	44	79	68	41	46	34	29
4. Memory sentences	-	71	58	53	—	54	61	54	37	54	55	19	43
5. Crossing o's	-	62	60	41	54	—	73	48	54	38	36	52	35
6. Geometrical figs.	-	64	58	44	61	73	—	45	48	30	42	48	35
7. Discrim. length	-	72	67	79	54	48	45	—	55	49	30	31	06
8. Crossing patterns	-	78	56	68	37	54	48	56	—	30	21	27	18
9. Memory form	-	57	58	41	54	38	30	49	30	—	24	31	29
10. Tapping	-	40	56	46	55	36	42	30	21	24	—	29	18
11. Strength of grip	-	46	52	34	19	52	48	31	27	31	29	—	28
12. Interpret pictures	-	33	29	29	43	35	35	06	18	29	18	28	—

Mean = 0.466.

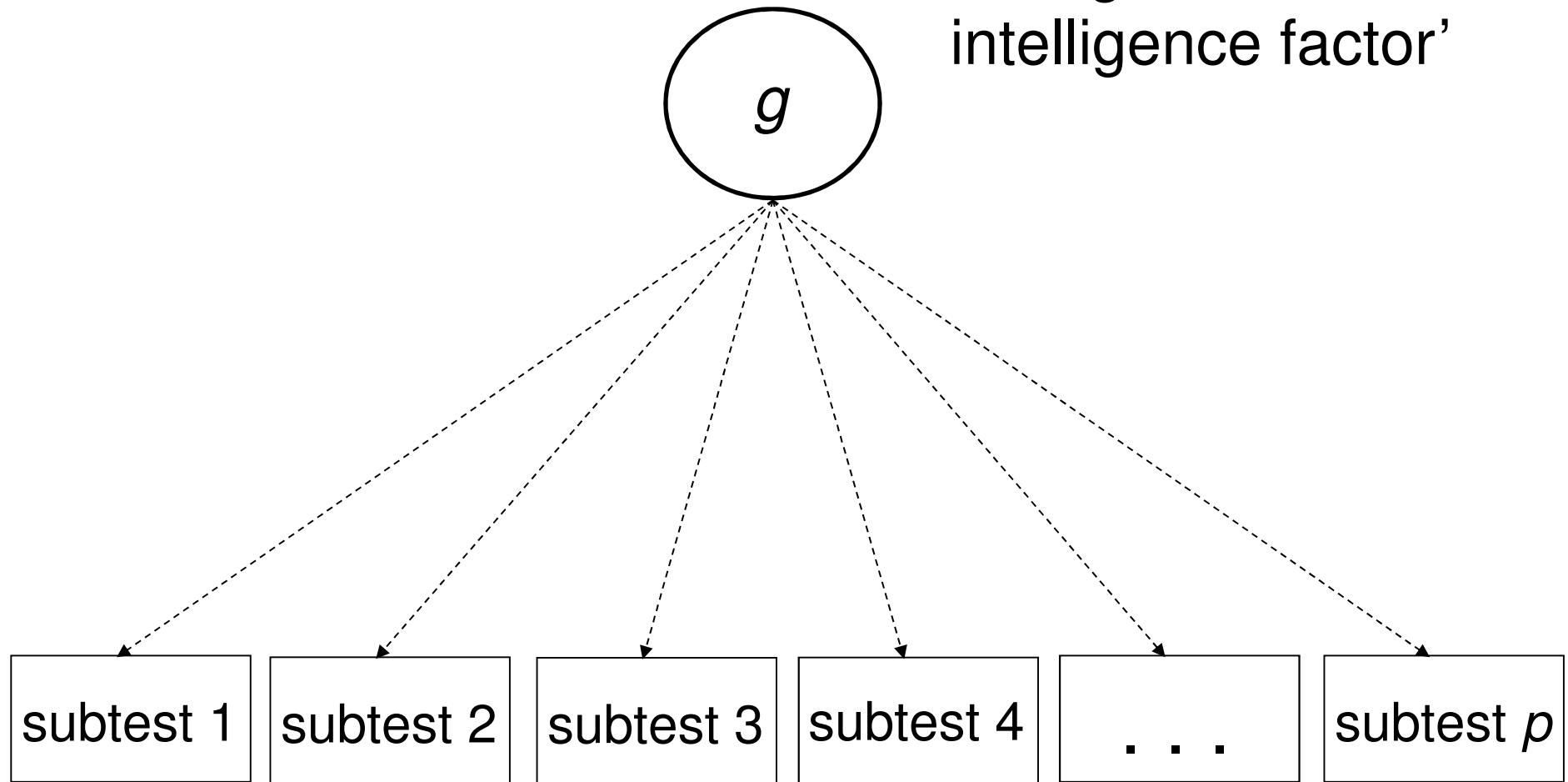


Intelligence research



Intelligence research

‘The general intelligence factor’



78 NORMAL CHILDREN (Corrected for Attenuation).

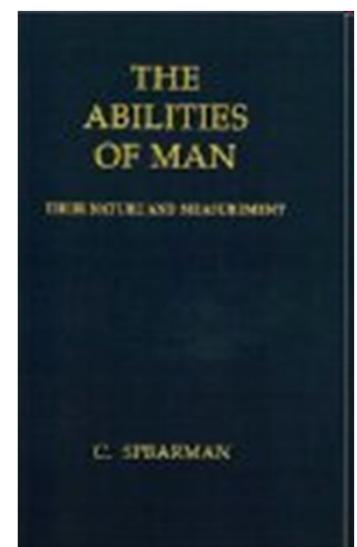
		1	2	3	4	5	6	7	8	9	10	11	12
1. Opposites-	- -	—	75	78	71	62	64	72	78	57	40	46	33
2. Observation	- -	75	—	72	58	60	58	67	56	58	56	52	29
3. Absurdities	- -	78	72	—	53	41	44	79	58	41	46	34	29
4. Memory sentences	-	71	58	53	—	54	61	54	37	54	55	19	43
5. Crossing o's	- -	62	60	41	54	—	73	48	54	38	36	52	35
6. Geometrical figs.	- -	64	58	44	61	73	—	45	48	30	42	48	35
7. Discrim. length	-	72	67	79	54	48	45	—	55	49	30	31	06
8. Crossing patterns	- -	78	56	68	37	54	48	56	—	30	21	27	18
9. Memory form	-	57	58	41	54	38	30	49	30	—	24	31	29
10. Tapping	- -	40	56	46	55	36	42	30	21	24	—	29	18
11. Strength of grip	- -	46	52	34	19	52	48	31	27	31	29	—	28
12. Interpret. pictures	-	33	29	29	43	35	35	06	18	29	18	28	—

Mean = 0.466.

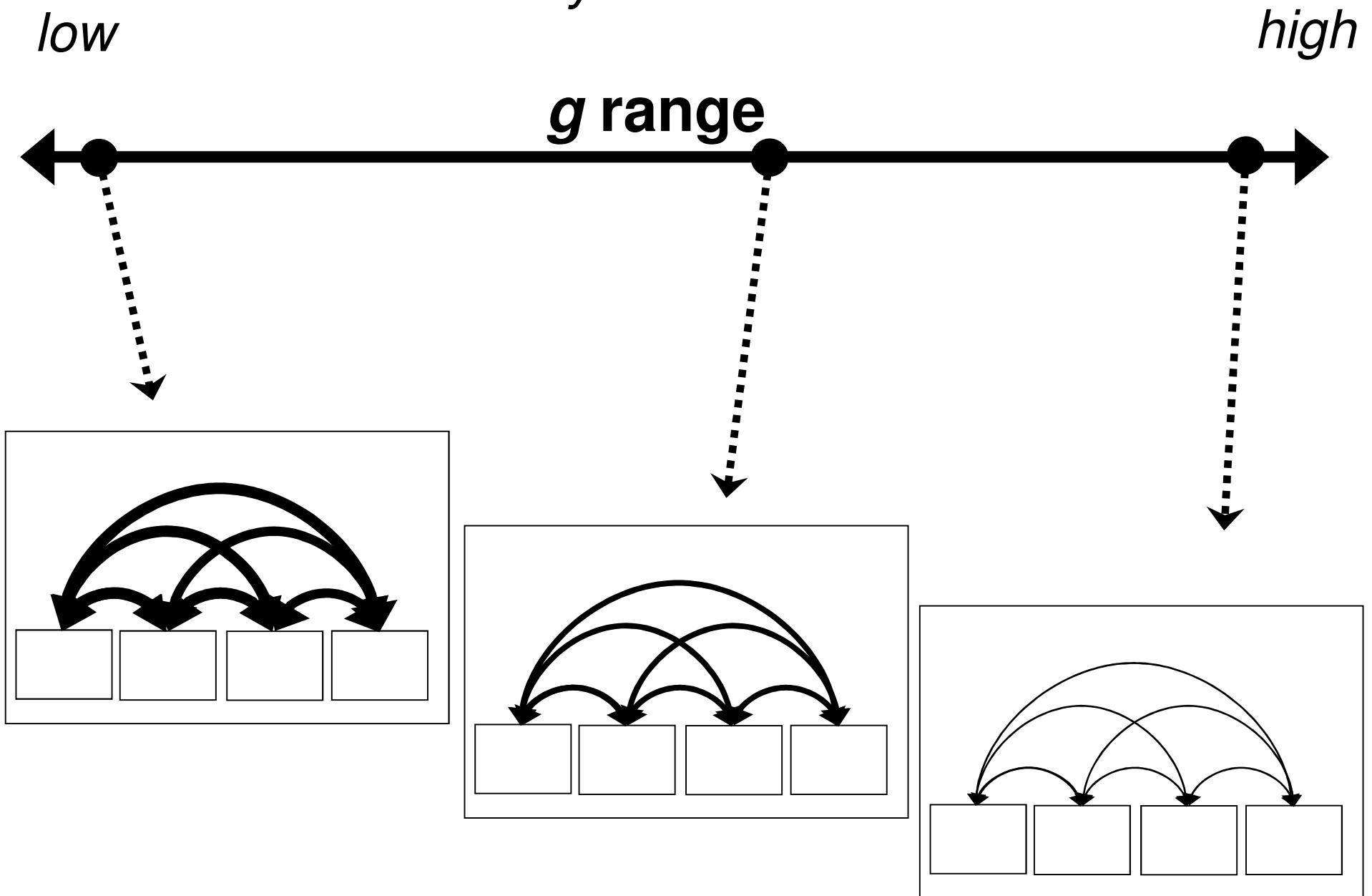
22 DEFECTIVE CHILDREN (Corrected for Attenuation)

		1	2	3	4	5	6	7	8	9	10	11	12
1. Absurdities	- -	—	1.0	1.0	98	97	1.0	1.0	1.0	98	94	94	79
2. Opposites-	- -	1.0	—	97	95	87	91	85	76	85	87	70	72
3. Crossing patterns	-	1.0	97	—	91	80	88	68	92	74	78	76	67
4. Crossing o's	- -	98	95	91	—	85	77	84	67	76	81	73	55
5. Memory sentences	-	97	87	80	85	—	73	90	68	88	65	78	68
6. Observation	- -	1.0	91	88	77	73	—	76	83	71	86	59	65
7. Memory form	- -	1.0	85	68	84	90	76	—	65	67	70	77	75
8. Interpret. pictures	-	1.0	76	92	67	68	83	65	—	74	80	80	59
9. Geometrical figs.	-	98	85	74	76	88	71	67	74	—	65	60	62
10. Discrim. length	- -	94	87	78	81	65	86	70	80	65	—	51	45
11. Tapping	- -	94	70	76	73	78	59	77	80	60	51	—	61
12. Strength of grip	-	79	72	67	55	68	65	75	59	62	45	61	—

Mean = 0.782.



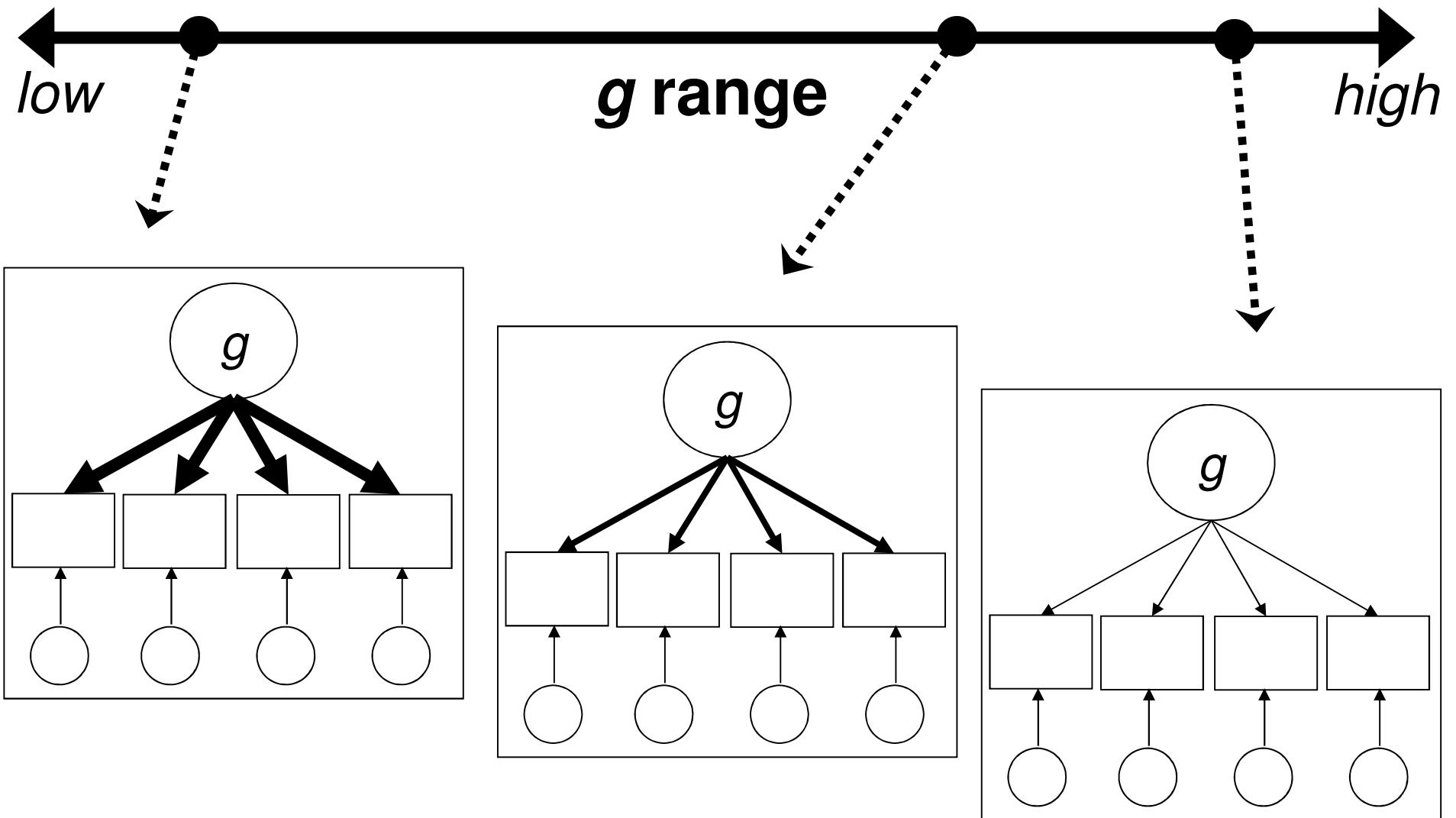
*Spearmans Law of Diminishing Returns, or
'Ability Differentiation'*



Research into ability differentiation

- “First wave”: **Multi-group approaches**
 - Split IQ subtest scores (e.g., Deary et al., 1996; Detterman & Daniels, 1989),
 - Split factor scores (Carlstedt, 2001; Reynolds & Keith, 2007)
 - Use existing groups (e.g., Detterman & Daniels, 1989; Spearman, 1927; te Nijenhuis, & Hartmann, 2006).
- “Second wave”: **Single group approaches**
 - Quadratic effect of g (e.g., Molenaar, Dolan, Wicherts, & Van der Maas, 2010; Murray, Dixon, & Johnson, 2013; Tucker-Drob, 2009)
 - Mixture of strong and weak g-effects (Reynolds, Keith, & Beretvas, 2010)

Single group approaches



Tucker-Drob (2009), Molenaar et al., (2010), Murray et al., (2013)

Single group approaches

Possible confounds which should be taken into account:

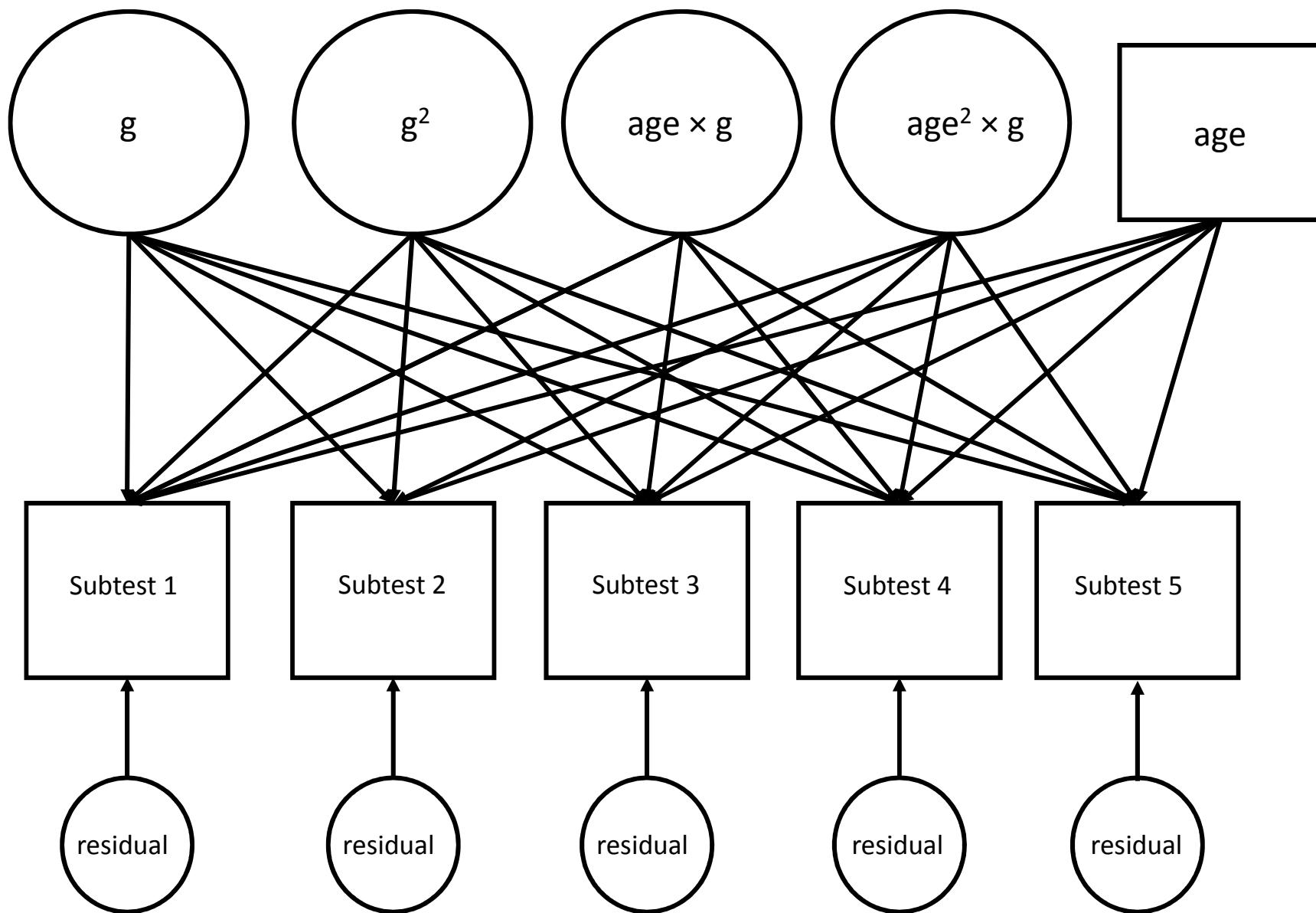
Age differentiation:

Strength of g decreases across age

Age differentiation-dedifferentiation:

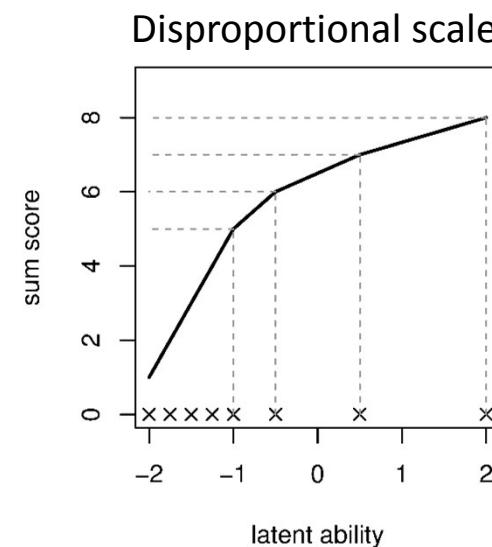
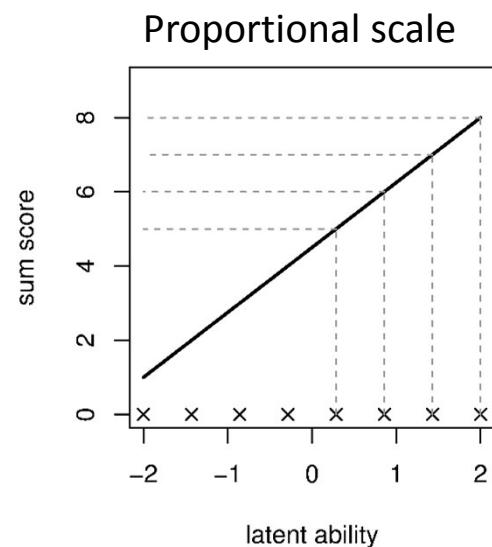
Strength of g decreases across age but later increases

Resulting model



Challenge: How to compute scale scores

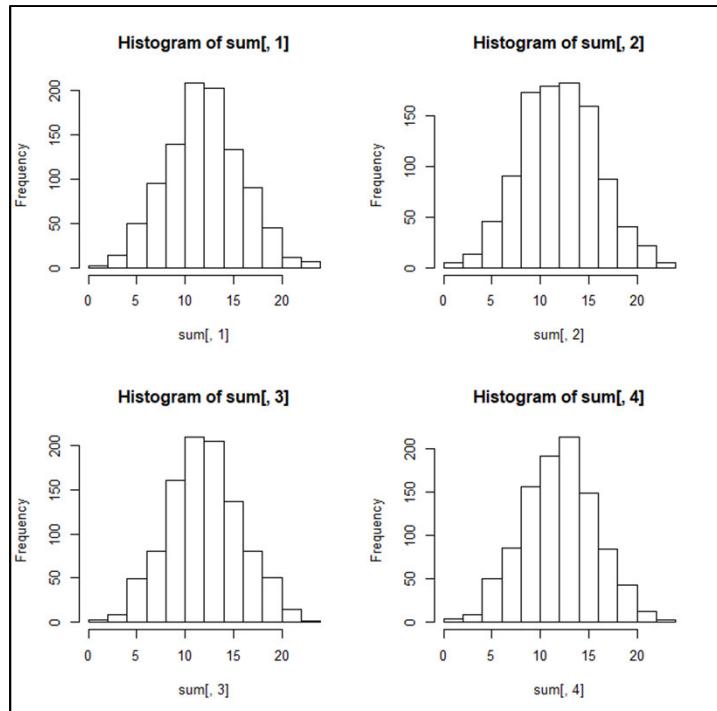
Raw composite scores are unsuitable



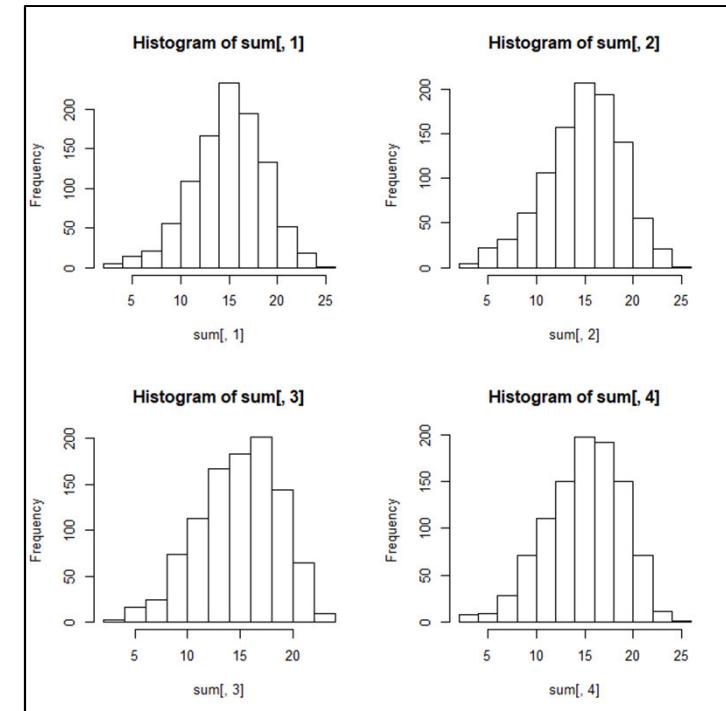
Challenge:

How to compute scale scores

Proportional scale



Disproportional scale



Challenge: How to compute scale scores

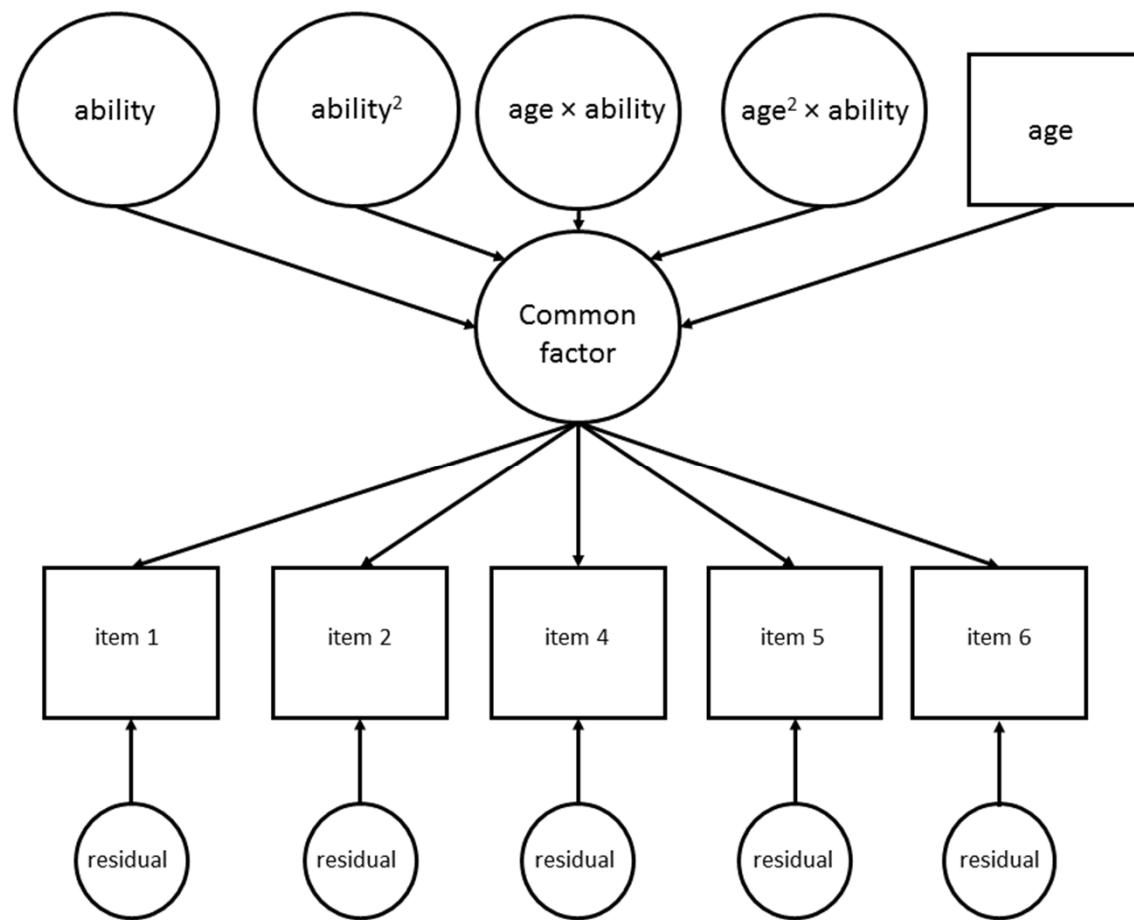
False positive rates

Scale	Measure	Subtest	ability ²	age ×	age ² ×
			ability	ability	ability
Proportional	Raw sum scores	1	0.09	0.04	0.10
		2	0.03	0.03	0.07
		3	0.06	0.05	0.06
		4	0.05	0.07	0.09

Challenge: How to compute scale scores

- Use factor scores (Tucker-Drob, 2009)
 - Neglects uncertainty in factor score estimates
- Adjust residuals (Molenaar et al., 2010; Murray et al., 2011)
 - Requires a parametric form for the adjustment

Alternative solution: An item level model



Alternative solution: An item level model

Detection rates rates						
	Data		Hit rates			
	<u>ability</u> ²	<u>age</u> ×	<u>age</u> ² ×	<u>ability</u> ²	<u>age</u> ×	<u>age</u> ² ×
<i>False Positive</i>						
		<u>ability</u>	<u>ability</u>			
	0	0	0	0.03	0.04	0.05
	0	0	1	0.06	0.05	0.89
	0	1	0	0.02	0.97	0.04
	0	1	1	0.04	0.91	0.88
	1	0	0	0.70	0.02	0.04
	1	0	1	0.74	0.03	0.92
	1	1	0	0.78	0.92	0.04
	1	1	1	0.81	0.93	0.89
<i>True Positive</i>						

Application

- Standardization data of the Hungarian WAIS IV
 - 17 subtests
 - 1,112 subjects with ages between 16 and 90
- For 4 subtests, the first item was omitted
- For 2 subtests, the last item was omitted
- Measurement invariance holds across 13 age groups
 - Grouping based on sampling design of standardization sample

Results

*Coloring on basis of
0.01 significance level*

Subtest	ability ²	age × ability	age ² × ability
BD: Block Design ^a			
SI: Similarities			
DSf: Digit Span forwards ^{a,b}			
DSb: Digit Span backwards			
DSi: Digit Span inverse			
MR: Matrix Reasoning			
VO: Vocabulary			
AR: Arithmetic ^a			
SS: Symbol Search			
VP: Visual Puzzles			
IN: Information ^a			
LN: Letter-Number seq. ^b			
FW: Figure Weights			
CA: Cancelation			
CM: Comprehension			
PC: Picture Completion.			
CO: Coding			

Note. ^a: first item omitted; ^b: last item omitted

Results

*Coloring on basis of
0.01 significance level*

Subtest	ability ²			age × ability	age ² × ability
	<i>Est</i>	<i>SE</i>	<i>Z</i>		
BD: Block Design ^a	-0.23	0.02	-9.42		
SI: Similarities	-0.03	0.03	-0.86		
DSf: Digit Span forwards ^{a,b}	-0.19	0.01	-13.36		
DSb: Digit Span backwards	-0.17	0.01	-19.33		
DSi: Digit Span inverse	-0.20	0.00	-66.33		
MR: Matrix Reasoning	-0.15	0.03	-5.63		
VO: Vocabulary	-0.06	0.02	-2.75		
AR: Arithmetic ^a	-0.16	0.02	-7.57		
SS: Symbol Search	-	-	-		
VP: Visual Puzzles	-0.20	0.03	-7.69		
IN: Information ^a	-0.004	0.04	-0.11		
LN: Letter-Number seq. ^b	-0.18	0.02	-7.95		
FW: Figure Weights	-0.19	0.02	-9.25		
CA: Cancelation	-0.04	0.02	-1.81		
CM: Comprehension	-	-	-		
PC: Picture Completion.	-0.08	0.03	-2.52		
CO: Coding	-	-	-		

Note. ^a: first item omitted; ^b: last item omitted

Results

Coloring on basis of
0.01 significance level

Subtest	ability ²			age × ability			age ² × ability
	<i>Est</i>	<i>SE</i>	<i>Z</i>	<i>Est</i>	<i>SE</i>	<i>Z</i>	
BD: Block Design ^a	-0.23	0.02	-9.42	-0.09	0.06	-1.66	
SI: Similarities	-0.03	0.03	-0.86	0.12	0.04	2.76	
DSf: Digit Span forwards ^{a,b}	-0.19	0.01	-13.36	0.05	0.03	1.44	
DSb: Digit Span backwards	-0.17	0.01	-19.33	0.01	0.01	0.80	
DSi: Digit Span inverse	-0.20	0.00	-66.33	0.00	0.00	0.33	
MR: Matrix Reasoning	-0.15	0.03	-5.63	0.01	0.05	0.16	
VO: Vocabulary	-0.06	0.02	-2.75	0.09	0.08	1.13	
AR: Arithmetic ^a	-0.16	0.02	-7.57	0.01	0.03	0.32	
SS: Symbol Search	-	-	-	-	-	-	
VP: Visual Puzzles	-0.20	0.03	-7.69	-0.05	0.05	-1.13	
IN: Information ^a	-0.004	0.04	-0.11	0.24	0.08	2.87	
LN: Letter-Number seq. ^b	-0.18	0.02	-7.95	-0.04	0.04	-0.83	
FW: Figure Weights	-0.19	0.02	-9.25	-0.01	0.06	-0.19	
CA: Cancelation	-0.04	0.02	-1.81	0.06	0.03	1.65	
CM: Comprehension	-	-	-	-	-	-	
PC: Picture Completion.	-0.08	0.03	-2.52	0.12	0.06	2.05	
CO: Coding	-	-	-	-	-	-	

Note. ^a: first item omitted; ^b: last item omitted

Results

Coloring on basis of
0.01 significance level

Subtest	ability ²			age × ability			age ² × ability		
	<i>Est</i>	<i>SE</i>	<i>Z</i>	<i>Est</i>	<i>SE</i>	<i>Z</i>	<i>Est</i>	<i>SE</i>	<i>Z</i>
BD: Block Design ^a	-0.23	0.02	-9.42	-0.09	0.06	-1.66	-0.06	0.05	-1.11
SI: Similarities	-0.03	0.03	-0.86	0.12	0.04	2.76	0.07	0.04	1.86
DSf: Digit Span forwards ^{a,b}	-0.19	0.01	-13.36	0.05	0.03	1.44	0.04	0.08	0.48
DSb: Digit Span backwards	-0.17	0.01	-19.33	0.01	0.01	0.80	0.01	0.02	0.73
DSi: Digit Span inverse	-0.20	0.00	-66.33	0.00	0.00	0.33	0.01	0.00	2.00
MR: Matrix Reasoning	-0.15	0.03	-5.63	0.01	0.05	0.16	-0.12	0.04	-3.11
VO: Vocabulary	-0.06	0.02	-2.75	0.09	0.08	1.13	-0.05	0.05	-1.04
AR: Arithmetic ^a	-0.16	0.02	-7.57	0.01	0.03	0.32	-0.04	0.03	-1.31
SS: Symbol Search	-	-	-	-	-	-	-	-	-
VP: Visual Puzzles	-0.20	0.03	-7.69	-0.05	0.05	-1.13	-0.11	0.04	-3.11
IN: Information ^a	-0.004	0.04	-0.11	0.24	0.08	2.87	-0.06	0.04	-1.49
LN: Letter-Number seq. ^b	-0.18	0.02	-7.95	-0.04	0.04	-0.83	0.01	0.04	0.12
FW: Figure Weights	-0.19	0.02	-9.25	-0.01	0.06	-0.19	0.03	0.05	0.65
CA: Cancelation	-0.04	0.02	-1.81	0.06	0.03	1.65	-0.02	0.03	-0.64
CM: Comprehension	-	-	-	-	-	-	-	-	-
PC: Picture Completion.	-0.08	0.03	-2.52	0.12	0.06	2.05	-0.03	0.05	-0.67
CO: Coding	-	-	-	-	-	-	-	-	-

Note. ^a: first item omitted; ^b: last item omitted

Discussion

- Item level analysis:
 - Importance:
 - Exclude the possibility that results are due to scaling
 - Ensure that interaction effects found on aggregated data are also detectable on item level
 - But:
 - No distinction between differentiation across g and across lower-order abilities
 - Ideally: Full item level factor model →
 - Remaining issue: Non-normality of the factor distribution

Full item level factor model

